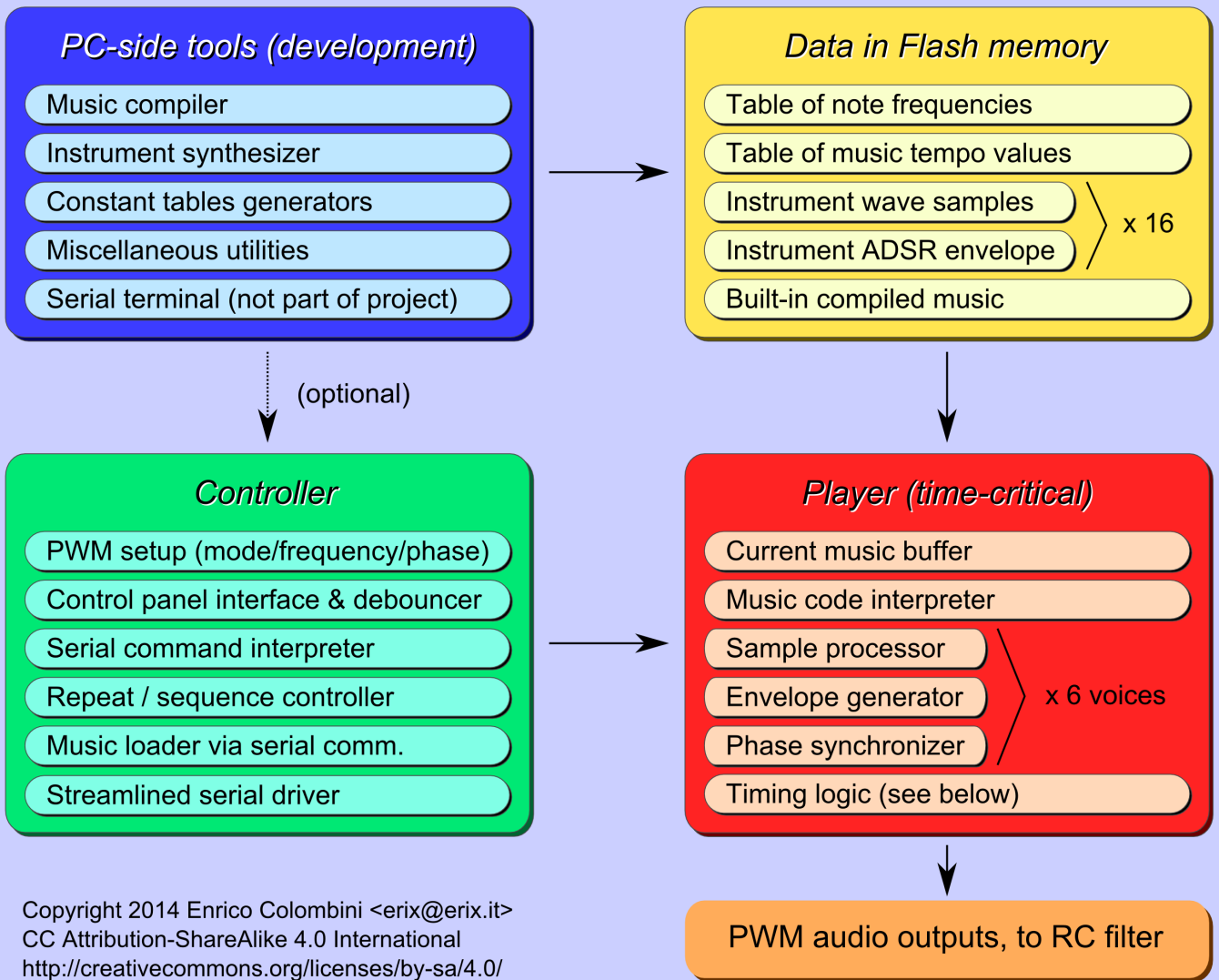


# play-v6 architecture



## Timing logic

